

Own Games Awarded For Guilty Pleasure In the 1st IIMGA SEA

Malaysia, Kuala Lumpur — November 8th 2016 – Own Games announced today that it has been awarded for Best Guilty Pleasure in the **1st International Mobile Gaming Awards Southeast Asia (IMGA SEA)**. The IMGA is the longest standing and highest regarded mobile games award program started in 2004.

The IMGA SEA ceremony was held during the Level Up KL 2016 conference, and organized in partnership with MDEC, Malaysia Digital Economy Corporation. Southeast Asia's top mobile gaming talent was in attendance, both at the ceremony and the exclusive party that followed hosted by the Emcee Shing Queen.

Guilty pleasure is a game, that one enjoys to play despite feeling that they do not want to admit it.

“Winners like Own Games highlight the new standard of creativity and the emerging quality of the productions found in mobile gaming”, said Maarten Noyons, founder of the IMGA. “Out of more than 73 total nominees, Own Games's game was one of the few to rise to the top of the prominent list of jury's best experiences in its category.”

“We are very grateful with this award. This award encourages us to keep improving and develop more awesome product. Please expect more and better works from us!”, said Jefvin Viriya, co-founder of Own Games.

About Own Games:

Own Games is a company based in Bandung. Own Games is well known as one of their product in smartphone called “Tahu Bulat”. “Tahu Bulat” is already downloaded over 6 Million people in Indonesia.

Website: www.own-games.com

About IMGA

The IMGA is the longest standing mobile games award program started in 2004. With its long history and unique judging process, it has recognized some of the world's most popular titles in their early days, such as Candy Crush Saga and Clash of Clans. It is the only competition that unites the industry by celebrating excellence and innovation in games.

For full details about the competition's terms and conditions, visit sea.imgawards.com or call: +33 491 315 217. You can also follow the IMGA on Twitter or Facebook.

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